

# Human Body Model Cervical Spine Curvature Effect in Extracted Motion Segment Model in Tension, Extension, and Flexion

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## ABSTRACT

*Cervical spine curvature varies between subjects, and can vary within a subject towards increased lordosis with increasing age. Understanding the effect of cervical spine curvature is important to assess injury risk in impact scenarios for the aging population. In the present study the GHBM 50<sup>th</sup> percentile occupant male neck model was morphed into 3 different postures; 75 YO 50<sup>th</sup> percentile with average lordosis, 26 YO with superior and inferior Bézier angles reduced by 5 degrees, and 75 YO with superior and inferior Bézier angles increased by 5 degrees, representing a range of cervical spine curvatures. The C4-C5 motion segment in the modified postures was extracted and evaluated under flexion, extension and tension loading scenarios. No significant changes in kinetics and kinematics were identified for tension and flexion loading. However, significant changes were observed in the kinetic and kinematic response for extension loading at the larger and smaller spine curvatures, with similar response for the 26 YO 50<sup>th</sup> percentile and 75 YO 50<sup>th</sup> percentile models. The present study identified that average changes in curvature with age did not significantly change the motion segment response, while larger variations within the population values did affect the response of the motion segment, primarily in extension.*

## INTRODUCTION

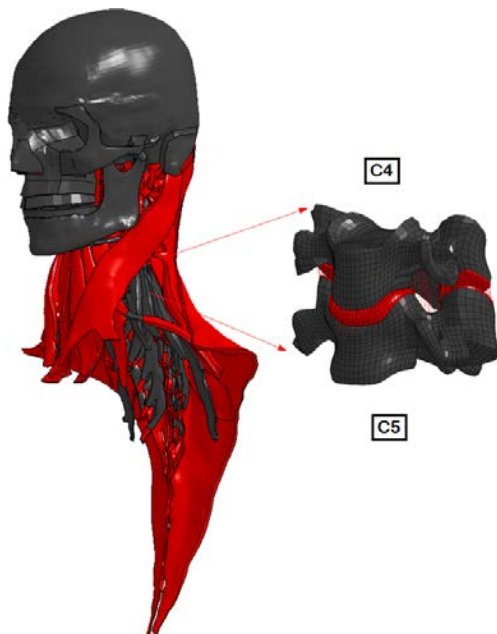
Spine repositioning of finite element Human Body Models (HBMs) is important to integrate models into vehicle crash scenarios and to investigate the implications of different postures in impact scenarios. It has been shown that spine curvature undergoes a progressive change with age (Boyle et al. 2002), that is, the lordosis of the cervical spine increases (Klinich et al. 2004). HBM are usually developed in a unique position such as a seated posture, and morphing such models while retaining mesh quality can be challenging. The recent release of PIPER, an open source software, presents the opportunity to morph HBM to different postures (Bellias et al. 2015) while retaining mesh quality.

Although remarkable strides have been achieved in understanding posture-related effects in human spine response (Balzini et al. 2003; Grob, Frauenfelder et al. 2007; Katzman, Vittinghoff et al. 2011; McAviney et al. 2005), the isolated effect of change in posture in detailed models at the motion segment level has not been investigated. Frechede et al. 2006 investigated the effect of

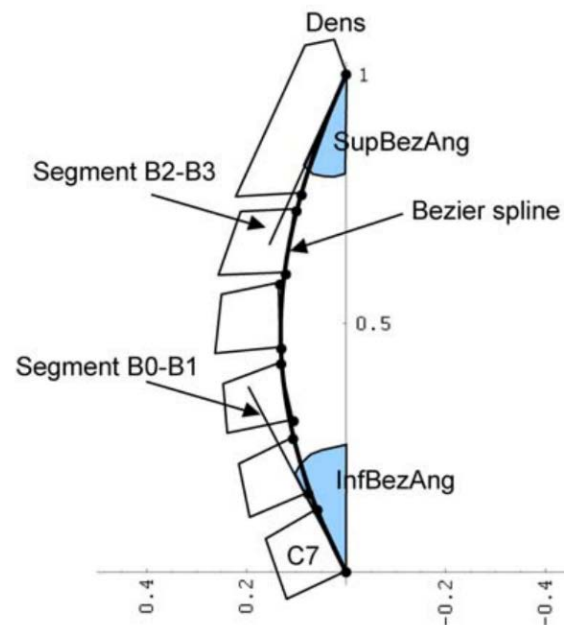
cervical curvature using a simplified head-neck model (Fréchède, Bertholon, Le Coz, Lavaste, & Skalli, 2005) validated at full head-neck level and the target curvatures (lordotic, straight, and kyphotic) were defined using Cobb angles (Rinsky 2010; Tanure, M. C. et al. 2010). However, one previous study (Barker et al. 2017) suggested there may be a contribution of spinal curvature to the kinetic and kinematic response of the cervical spine at the motion segment level.

Finite element (FE) models are widely used to quantify mechanical phenomenon that are challenging to understand with experimental tests or traditional analysis. An example of a current HBM is the Global Human Body Models Consortium (GHBMC) 50<sup>th</sup> percentile detailed male 26-year-old (YO) seated vehicle occupant model, which includes a detailed head and neck (Figure 1, Left). The basic building block of the detailed neck model are the motion segments (Figure 1, Right) comprising two vertebrae, the intervertebral disc, articular facets, and the ligamentum flavum, capsular, interspinous, anterior longitudinal, and posterior longitudinal ligaments.

Cervical spine curvature can be described using a number of metrics including curvature index, chord length, or more specifically using inferior (InfBezAng) and superior (SupBezAng) Bézier angles (Figure 2) (Klinich et al. 2004, 2012). Extensive anthropometric investigations have characterized the relationship between sex, age, and height in cervical curvature. Reed and Jones 2017 developed a cervical spine posture software (C-Spine Predictor) based on a database of 144 adult subject cervical spine x-ray images (Snyder et al. 1975) from male and female subjects with a range of age and stature. The x-ray images were digitized and processed by Klinich et al. 2004, demonstrating the relationship between increasing age and increasing cervical lordosis.



*Figure 1: GHBMC M50 Head and neck detailed model v4.5. Right: C4-C5 motion segment*



*Figure 1: Inferior and superior Bézier angle definition, adapted from Klinich et al. 2004*

## OBJECTIVE

This study presents a repositioned GHBM 50<sup>th</sup> percentile male detailed HBM (M50-O, version 4.5) and assesses the effect of spinal curvature on response using the motion segment at the level of the fourth and fifth vertebra (C4-C5) (Figure 1, Right) under flexion, extension, and tension loading. The recent development and validation of a detailed human neck model (Barker et al. 2017) integrated with posture predictors (Reed & Jones, 2017) based on a large anthropometrics database (Klinich et al. 2004; 2012) presents the opportunity to perform detailed studies with the aim to better understand the effect of posture on neck response.

## METHODS

For this study, a detailed HBM that represents the 50<sup>th</sup> percentile male geometry (Gayzik et al., 2011) was used as the baseline (Figure 1). Details of the modeling techniques and material properties used can be found in Barker et al. 2017, Panzer et al. and 2009, and Fice et al. 2011. Mesh refinement studies (DeWit et al. 2012) demonstrated the mesh was sufficiently refined to predict motion segment kinetics and kinematics. The neck model has been extensively validated at motion segment level (Barker et al. 2017) against a wide range of experimental data including range of motion and traumatic loading (Camacho et al., 1997; Moroney, Schultz, Miller, & Andersson, 1988; Nightingale et al., 2007; Panjabi et al., 2001; Wheeldon, Pintar, Knowles, & Yoganandan, 2006).

### Posture definition:

Four curvatures were investigated: the current GHBM 50-O v4.5, a repositioned spine representing 26 YO with Bézier angles reduced by 5 degrees (Figure 1), a curvature representing the 75 YO average population, and a curvature of a 75 YO with Bézier angles increased by 5 degrees. Although the variations of Bézier angle are much larger than 5 degrees in the young (15°) and aged (28°) populations, 5° was used for this study as a physical limit for repositioning the M50 model without generating interpenetration of the facet joint surfaces. The standard deviation for young subjects in the superior and inferior Bézier angles was 7° and 6°, respectively, while for aged subjects the standard deviation was 15° and 12°, respectively (Klinich et al. 2004). It has been found that the standard deviation of the angles increases with age. The four curvatures presented in this study were obtained using local translations and rotations for each vertebra based on the C-Spine Predictor software (Reed and Jones 2017). The curvature for each posture is presented in Figure 2 and the angles between vertebrae of the C4-C5 motion segment, the focus of this investigation, are presented in Table 1. The cervical spine was repositioned assuming that the modified tissue geometry was in a stress-free state, corresponding to the new posture.

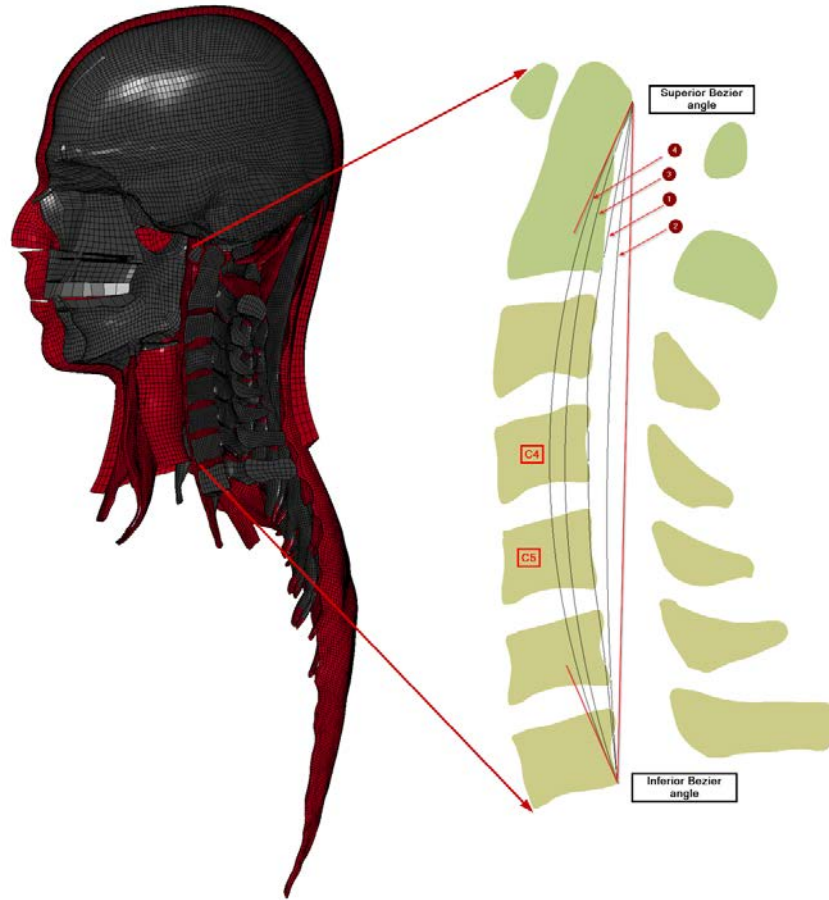


Figure 3: Left: GHBMCM50-O v4.5 detailed head and neck model, sagittal view. Right: GHBMCM50-O v4.5 cervical vertebra sagittal view and curvature (1), 26 YO 50<sup>th</sup> percentile with 5 degrees decrease in the B  zier angles (2), 75 YO average lordosis (3), and 75 YO with 5 degrees increase in the B  zier angles (4).

Table 1: Angle between vertebrae (C4-C5)

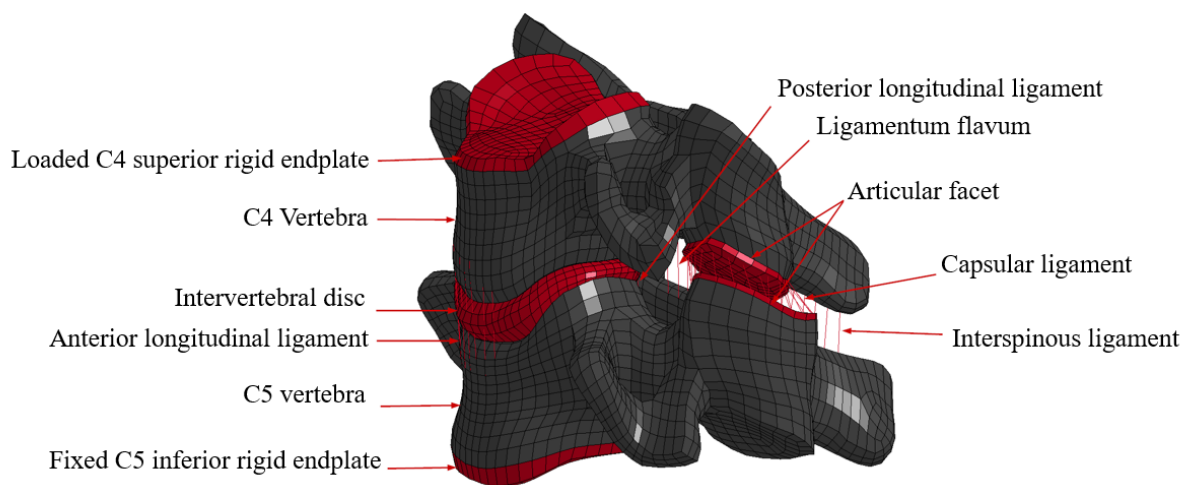
	26 YO B��zier angles decreased by 5��	GHBMCM50-O v4.5 Curvature	75 YO Average Lordosis	75 YO B��zier angles increased by 5��
Angle (Deg)	1.1��	4.1��	6.2��	8.4��

### Posture implementation:

To translate the model to the target posture obtained from the C-Spine Predictor software, a kinematic chain was developed in a commercial CAD software (CATIA V5). The translations and rotations of each vertebra were then imported to an open source repositioning software (PIPER)

to reposition the GHBMC full body model for later extraction of the C4-C5 motion segment. Distorted elements and surface penetrations were addressed in order to maintain mesh quality after repositioning and the final mesh was assessed using a variety of metrics including element warpage ( $<50$  deg), aspect ratio ( $<8$ ), skew ( $<70$  deg), and Jacobian ( $>0.4$ ) for all elements.

Following extraction of the C4-C5 motion segment, the boundary conditions were applied. The inferior vertebra (C5) was constrained at the inferior endplate and moment was applied to the unconstrained superior vertebra (C4) in the superior endplate following existing methodologies (Barker et al. 2017). The motion segment models were then analyzed using a commercial explicit finite element solver (LS-DYNA, version R71.2). The model was loaded at a rate of 90 Nm/s up to tissue failure (Figure 5) as in published dynamic experiments (Barker et al. 2017). The corresponding moment and rotation angle were monitored and compared.



*Figure 4: Motion Segment C4-C5 FE Model*

## RESULTS

The most significant effect on response due to posture was observed in extension loading (Figures 6 and 7). This was attributed to the articular facet and spinous process interaction between vertebrae. In contrast, during flexion and tension (Figures 8 and 9 in Appendix A) the effect of posture on response was modest.

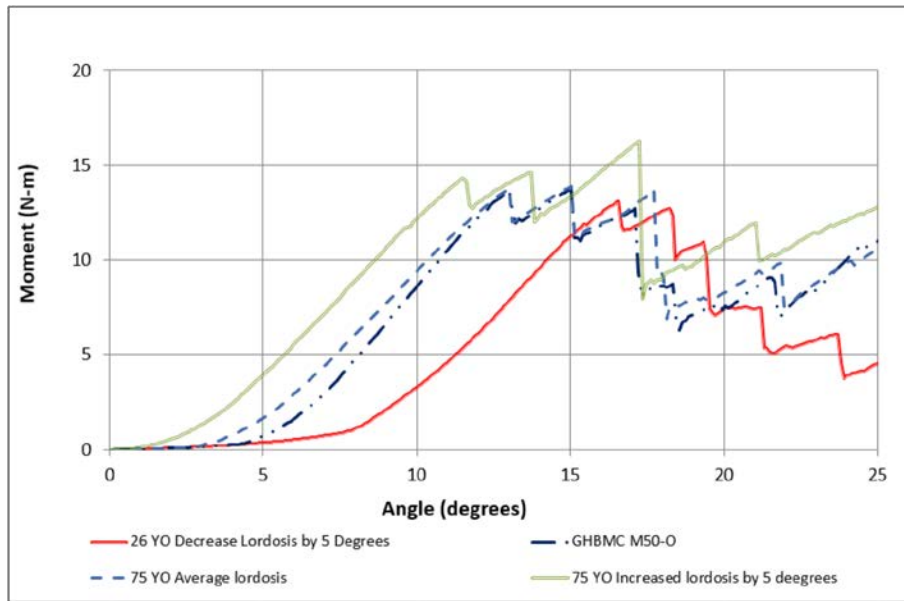


Figure 5: C4-C5 moment rotation for extension loading

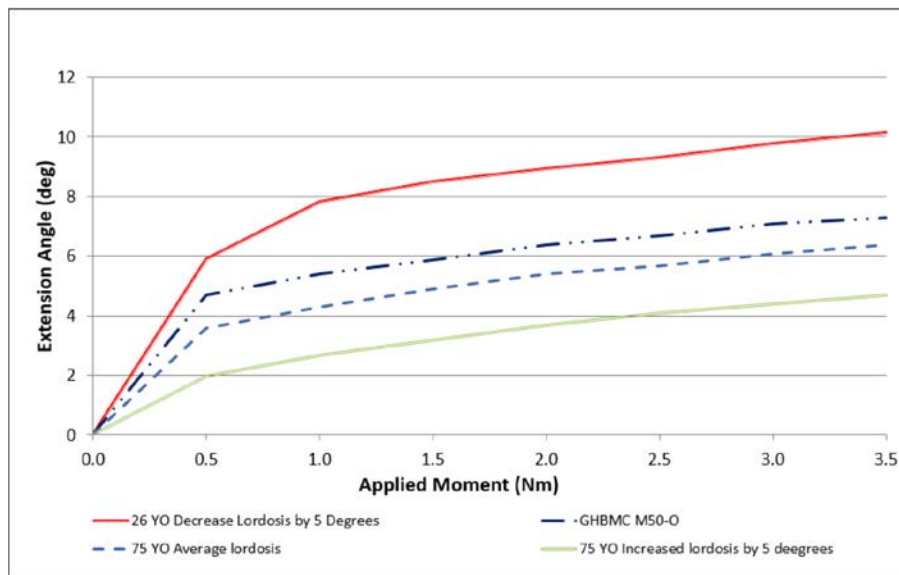


Figure 6: C4-C5 –Range of motion loading in extension

## CONCLUSION AND DISCUSSION

While the response in extension up to traumatic failure was similar between the 26 YO GHBMCM average lordosis (13.68 Nm at failure) and 75 YO average lordosis (13.77 Nm at failure), the 26 YO posture with decreased lordosis (13.1 Nm at failure) was lower in strength compared to

the 75 YO posture with increased lordosis (14.2 Nm at failure). This demonstrates that small changes in average posture, corresponding to aging did not have a significant effect on the mechanical response and failure of the motion segment, while wider variations within the population variability did have a significant effect.

Considering range-of-motion for loading up to 2.0 Nm in extension, the 26 YO GHBM model (6.4°) demonstrated higher compliance compared to the 75 YO model with average lordosis (5.4°). A wider variation was observed between the 26 YO with decreased lordosis (8.9°) and the 75 YO with increased lordosis (3.7°). The 26 YO GHBM and 75 YO average lordosis models were within the range of published data (6.55° +/- 1.9°) (Nightingale et al. 2007).

One limitation of the current study was that the same material properties were used for all models. The response difference could be amplified considering changes in the material properties corresponding to aging.

The current study indicates that increased spinal curvature resulted in increased motion segment stiffness, with the largest effect in extension loading and the greatest differences for wide variations of posture. Future studies will consider aged material properties and full neck simulations to further investigate the effect of posture on kinematic and kinetic neck response in impact scenarios.

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## Appendix A: C4-C5 Motion Segment in Flexion and Tension

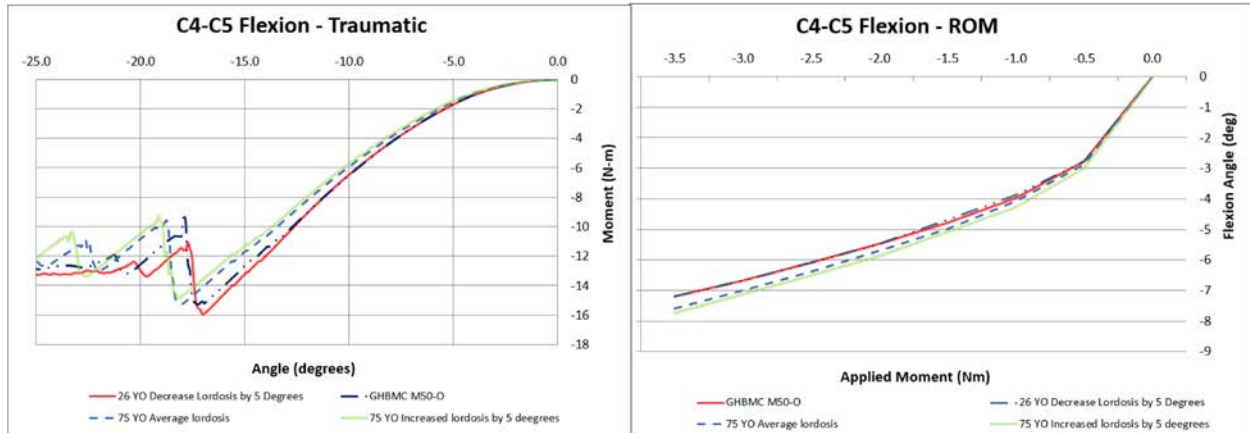


Figure 7: C4-C5 Motion segment, flexion loading

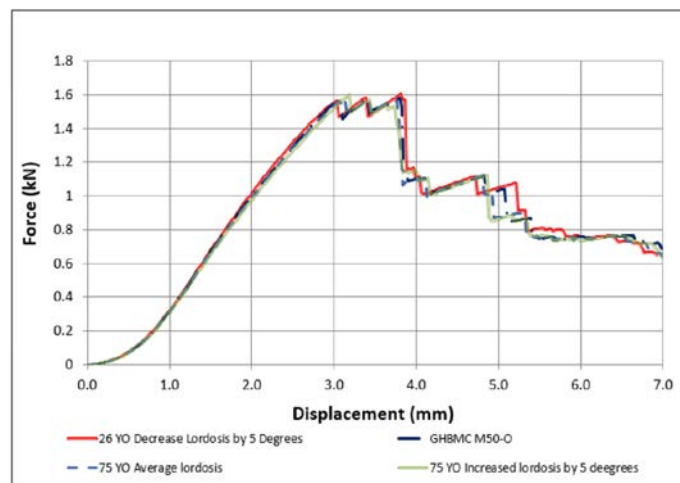


Figure 8: C4-C5 Motion segment, tension loading